

Edge/Closed/Single Wait in Mahjong Competition Rules

In the following cases, can you claim points for Edge/Closed/Single Wait?

Cases 1-6 have been agreed and discussed with Chinese and Japanese players. Cases 7 are considered open by Chinese and Japanese players. The suggestion from EMA is to consider these cases similar to cases 5, and rule that points for Edge/Closed/Single Wait cannot be claimed.

Tile backsides in a set signifies concealed kong/pung. In these examples an “exhausted” tile means a tile that player already has four of in his own hand.

Case 1: Special Hands not constructed from four sets and a pair
Thirteen Orphans, Lesser Honours and Knitted Tiles, Seven Pairs ... NO

Case 2: Knitted Straight
The wait is part of Knitted Straight NO

The wait is not part of Knitted Straight OK

Case 3: 2 pair wait on exhausted tile NO

Case 4: Player can choose between Edge/Closed/Single Wait while waiting for only one tile OK

Case 5: Player can choose between Edge/Closed/Single Wait and there exist more than 2 waiting tiles, even though one is exhausted
NO
NO
NO

Case 6: Two different waits related to two different hand structures NO

Case 7: Player can choose between Edge/Closed/Single Wait and there exist more than 2 waiting tiles, even though one is exhausted
NO
NO

The case from Baden Referee Seminar 2009 NO